

Stunt Group Division Registration

Competition: TTCF Nati	ional 'Cheer Xplosion' 💹 🛭	TTCF End	Of Year 'So Y	ou Think You	Can Cheer'
Year:					
Entry Level: Leve	el 2 🔲 Level 3 🔲 Leve	el 4 🔲	Level 5	Level 6	
Team/ Club/ School Name:					
Team/Club/School Address:					
-	Coach			Manager	
Contact Person:					
Email Address:					
Contact Number:					
Payment Summary					
Total Number of Compe	eting Athletes:	(Females		Males)
Teams Competition Fee	e: \$250.00				
Competing Athletes Names	Age			D.O.B	
1					
2. ————					
3. —					
4					
5. —					
Total Entry Payment Pa	aid		\$		
	de Payable to Trinidad and Tobago C ques only. No personal cheques wou				
	obago Cheer Federation Republic E s must be presented along with regis:				ration)
Team Admin Signature	eam Admin Signature		Submission Date		





Stunt Group Division (All Girl & Co-Ed)

1. Number of Performers

All Girl - Level 2

Teams must consist of a minimum of 4 athletes to a maximum of 5 athletes. Co-Ed-Mixed-Open

Team must consist of a minimum of 4 athletes to a maximum of 5 athletes

All teams are allowed a maximum number of 2 males (Co-Ed Only).

2. Competition Area

The Competition area is 40 x 40 cheer surface. All skills must originate and be completed within the competition boundary.

3. Routine Time

Each performance must be at least 1 minute, but no greater than 1 minute and 30 seconds. The entire routine should be performed to music.

4. Rules

All Stunt groups must follow USASF level appropriate guideline and rules for the specific level being entered i.e. a Level 3 Stunt Group will be evaluated on Level 3 stunt rules.

Rules Link

http://usasfrules.com/wp-content/uploads/2014/05/USASF-Rules-2014-15-updated-5-9-2014.pdf

5. Routine Elements

- Stunts are limited to Full Extension (Level 3) and Prep (Level 2)
- No single level stunts (level 2)
- The routine must not have 2 separate partner stunts at the same time and connect.
- The routine must not have Pyramids
- No Props allowed
- No Dance, Cheer or Sideline elements
- The routine should be choreographed to demonstrate a variety of stunts and transitions.
- Tumbling or Jumps should not be included as individual elements.
 Tumbling elements can be utilised as a load in or dismount technique.

